

1 <u>Choppington Primary School: Early Years Unit: Tyne Class</u> Miss Mattison, Mrs Quinn and Mrs Murray (In brackets are the children's ideas/ Development needs from Next Steps)

Prime Area: Personal, Social and Emotional Development

The life of a pirate (Understanding other cultures)
Stealing (Kyra-Louise)
Would you like to be away from your family for so

long? (Molly)

Rules for living on a ship – why are rules important?
 Similarities and difference

#### Specific Area: Literacy

Prime Area :Communication and Language

- Making pirate maps (Kayci)
- Writing a message in a bottle (Freddie)
- Role play Pirate Ship/ Peter Pan/ Islands (Tian)
  - Small World Pirate Ship/ island (Chloe)
  - Speech bubbles for pirates (Ellie/Freddie)
- Names of pirates on board ship (practicing their own name and learning to write friends names)

• Buried treasure (phonics) you can keep the coins if you know the letter, if you can read the word and bin/keep nonsense and real words

- Describing a pirate (characteristics) (Sadie)
  - Creating Pirate narratives (Brooklyn)
  - Who, what, where, when questions.

# ROLEPLAY-

Pirate Fish and Chip Take Away (Polly)
 Jack Sparrow's Island (Harry)

#### Specific Area: Understanding the World (ICT)

- Pirate ICT modelling scene (Freddie)
- BeeBot mats relating to pirates e.g. sea and islands to visit or treasure map with x marking the spot (Kai)
  - Simple letters on MS Word
    - Using a Camera (Dylan)
- Using metal detectors to find treasure (Kerris)

# EYFS TOPIC- (Child-initiated) Pirates

#### Specific Area: Understanding the World

- Investigating floating and sinking (Reegan)
- Digging and sifting in the sand to find treasure
- Finding out 'why Pirates have an eye patch' (JP)
- Outdoors using drainpipes/boxes/crates/planks building pirate ships (Oscar/ Bobby/ Tianna)

## Vehicles for learning this Term throughout EYFS

Creative Thinking: Focus on 'thinking outsidse of the box' and COEL. Relationships: Sharing Observations with families on Tapestry / Open door policy/ Home-link books/ settling in

- and target conferences/ Talking boxes.
- Community: Banardos sponsered walk with Children's

Centre/ Visiting a beach/ Pirate Learning Morning and water fun day.

**Ambition:** For all children and their families to feel happy and ensure learning is fun, exciting and challenging.

#### Prime Area: Physical Development

• Pirates game – different instructions/actions to complete as a pirate e.g. scrub the deck, climb the rigging, hoist the flag, captains coming, row the boats, walk the plank etc( Kyla)

- Threading necklaces with 'treasure' bit of bright drinking straws/beads etc (Justin-Paul/ Riley)
- Add glitter to sand and add treasure (old rings/toy rings/ jewellery) and tweezers) pupils to pick up treasure and put in a treasure chest

## Specific Area: Mathematics

- Using Positional language to give directions to find treasure (Kerris/ Harry/ Polly/ Kai)
  - Counting treasure (writing sums) (TJ)
  - Sorting jewels (by colour and shape) (Nolan)
- Sharing (early division) there are 10 pieces of treasure and 5 pirates how many pieces can each pirate have? (Kirsten)
- Simple addition (adding one more, then two more etc..)
- Ordering ships based on length. (Riley/ Marshall)
- Use wooden blocks to make a route through shark infested water (put laminated sharks on the floor) to save your parrot (Ellie/ Kayci)
  - Simple open ended problems to complete

## Specific Area: Expressive Arts and Design

- Design and make a pirate flag (Nolan)• Paint a pirate
  - Make peg doll pirates 
     Create pirate 'shanties'
- Talk like a pirate (Dylan)
  Create music to pirate stories
  Explore rhythm
  Create pirate role-play